3DSELECTIONMODE system variable

Function Description:

The **3DSELECTIONMODE** system variable is used to control the selection priority of both visually and physically overlapped objects in 3D visual styles.

Type : Integer
Saved in : Registry
Initial value : 0
Range : 0,1

System Variable Value:

0 : apply the traditional 3D selection priority
1: apply line of sight 3D selection priority for selecting 3D solids and surfaces. In addition, this setting could also provide selection priority for a defined object which associated with surfaces.

Note: if selected objects are in 2d wireframe or 3d wireframe styles, the **3DSELECTIONMODE** system variable has no effect.

Online URL: https://www.kb2.gstarcad.com.my/article.php?id=1309