BGRIPOBJCOLOR system variable

Function Description:

The **BGRIPOBJCOLOR** system variable is used to set the grip color in block editor.

Type : Strings
Saved in : Registry
Initial value : 141
Range : 1 ~ 255

The valid value of **BGRIPOBJCOLOR** system variable includes **BYLAYER**, **BYBLOCK**, and integers from 1 to 255. The True color is a strings with RGB in front and each value is separated by a comma. It is entered as the following way: RGB:000,000,000

Online URL: https://www.kb2.gstarcad.com.my/article.php?id=1344