## DRAGP1 system variable

1516 GstarCAD MY /KW July 14, 2021 System Variables 0 1712

## **Function Description:**

The **DRAGP1** system variable is used to control how many vectors the system draws before the mouse checking new input sample and users dragging objects in 2D viewport, if the hardware accelerating.

Type: Integer Saved in: Registry Initial value: 5000

The larger number may lead to display more drawing vectors when dragging objects. To get the best performance, it is suggested to accelerate hardware rather than software. The **DRAGP1** system variable does not have effect on objects in 3D viewports.

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