

# DRAGP2 system variable

1517 GstarCAD MY /KW July 14, 2021 [System Variables](#) 0 1963

## Function Description:

The **DRAGP2** system variable is used to control how many vectors the system draws before the mouse checking new input sample and users dragging objects in 2D viewport, if the software accelerating.

**Type** : Integer

**Saved in** : Registry

**Initial value** : 10

The larger number may lead to display more drawing vectors when dragging objects. To get the best performance, it is suggested to accelerate hardware rather than software. The **DRAGP2** system variable does not have effect on objects in 3D viewports.

Online URL: <https://www.kb2.gstarcad.com.my/article.php?id=1517>