HPBOUND system variable

Function Description:

The **HPBOUND** system variable is used to control types of objects created by HATCH and BOUNDARY commands.

Type : Integer
Saved in : Not saved
Initial value : 1
Range : 0,1

System Variable Value:

0 : create regions
1 : create polylines

It will create polylines when the HPBOUNDRETAIN system variable is on.