

PSLTSCALE system variable

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Function Description:

The **PSLTSCALE** system variable is used to control the linetype scaling of objects in paper space viewports.

Type : Integer

Saved in : Drawing

Initial value : 1

Range : 0,1

System Variable Value:

0 : no special linetype scaling. The dash length of linetype is based on drawing units in space(paper or model) that used to create objects. Users could use **LTSCALE** command to set global scale factors.

1 : the sale of viewport determines the linetype scale. If the **TILEMODE** is 0, the dash length of linetype is based on drawing units in paper space(the same as objects in model space). In this mode, viewports could contain multiple scale factors, but they display the same linetype. For special linetype, the dash length of line in viewport is equal to the dash length of line in paper space. Users still could use **LTSCALE** to control dash length.

When changed settings of **PSLTSCALE**, or using some commands such as **ZOOM** as the **PSLTSCALE** is 1, objects in viewport will not automatically regen according to new linetype. Users could update linetype scales in each viewport by **REGEN** or **REGENALL** commands.

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