## SELECTSIMILARMODE system variable

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## **Function Description:**

The **SELECTSIMILARMODE** system variable is used to control which property must be matched when using **SELECTSIMILAR** command to select objects with the same type.

Type: Bitcode

Saved in : Use-settings Initial value : 130 Range : 0 ~ 255

It may be seemed as the similar object when objects with the same type locating on the same layer; for external reference, objects with the same name will be treated as similar objects.

## **System Variable Value:**

0 :object type

1: color

2: layer

4: linetype

8: linetype scale

16: lineweight

32: plot style

**64**: object style, including text style, dimension style, and table style **128**: name, for reference objects(including blocks, xrefs, and images)

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