SMOOTHMESHCONVERT system variable

Function Description:

The **SMOOTHMESHCONVERT** system variable is used to set whether to smooth or face mesh objects that converted to 3D solids or surfaces, as well whether to merge their faces.

Type : Bitcode
Saved in : User-settings
Initial value : 0
Range : 0,1,2,3

System Variable Value:

0 : create smooth models. Optimize or merge coplanar faces.
1 :create smooth models. The original mesh faces will be kept in objects after converting.
2 :create models whose faces are smoothed. Optimize or merge coplanar faces.
3 :create models whose faces are smoothed. The original mesh faces will be kept in objects after converting.

Online URL: https://www.kb2.gstarcad.com.my/article.php?id=1821