

3DSIN command

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The **3DSIN** command is used to import 3D Studio files.

Command Access:

Ribbon : Insert > Import > Import > 3D Sstudio..

Menu : Insert > 3D Sstudio...

Command : 3DSIN

Function Description:

Users could import a lot of data from 3ds Max file, such as meshes, materials, mappings, light sources, and cameras. There are some data could not be imported, such as procedural material, smooth organization and key frame data. Lights and materials could be imported by the CONVERTOLDLIGHTS and CONVERTOLDMATERIALS commands. Inputting 3DSIN in command line, the "3D Studio File Import" dialog box pops up. After selecting the file to be imported, it will display the "3D Studio File Import Options" dialog box.

Online URL: <https://www.kb2.gstarcad.com.my/article.php?id=1945>