## **PSPACE** command

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The **PSPACE** command is used to switch from model space to paper space in layout.

**Command Access:** 

**Command**: PSPACE

## **Function Description:**

This command could switch from model space to paper space in named layout. Users could create the final layout from paper space for printing in named layout. As one part of design layout, the layout viewport could be created and contains different viewports for model view. When switching from paper space to model space (MSPACE), users could edit models and views in current layout viewport. Users could also make a viewport become current viewport by double clicking the internal area of the viewport; as well they could switch to paper space by double clicking the external area of viewport. Users could also switch between layout and model at the bottom of drawing area.

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