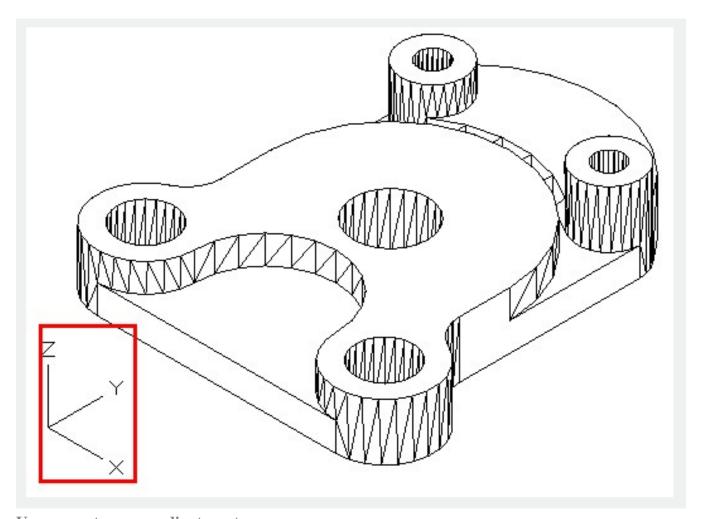
User Coordinate Systems

2493 GstarCAD MY /KW November 9, 2021 Workflow 0 2001

Define user coordinate systems

You can apply a user coordinate system (\underline{UCS}) with its own 0,0,0 origin and orientation in three-dimensional spaces. To simplify construction of three-dimensional entities, you can create as many user coordinate systems as you want, and then save and recall them as you need them.



Use a preset user coordinate system

You can select a preset UCS in GstarCAD. When you switch the view to top, left, front, bottom, right, or back, the UCS will align to current view automatically.

Online URL: https://www.kb2.gstarcad.com.my/article.php?id=2493