Create Wipeout to Cover Objects

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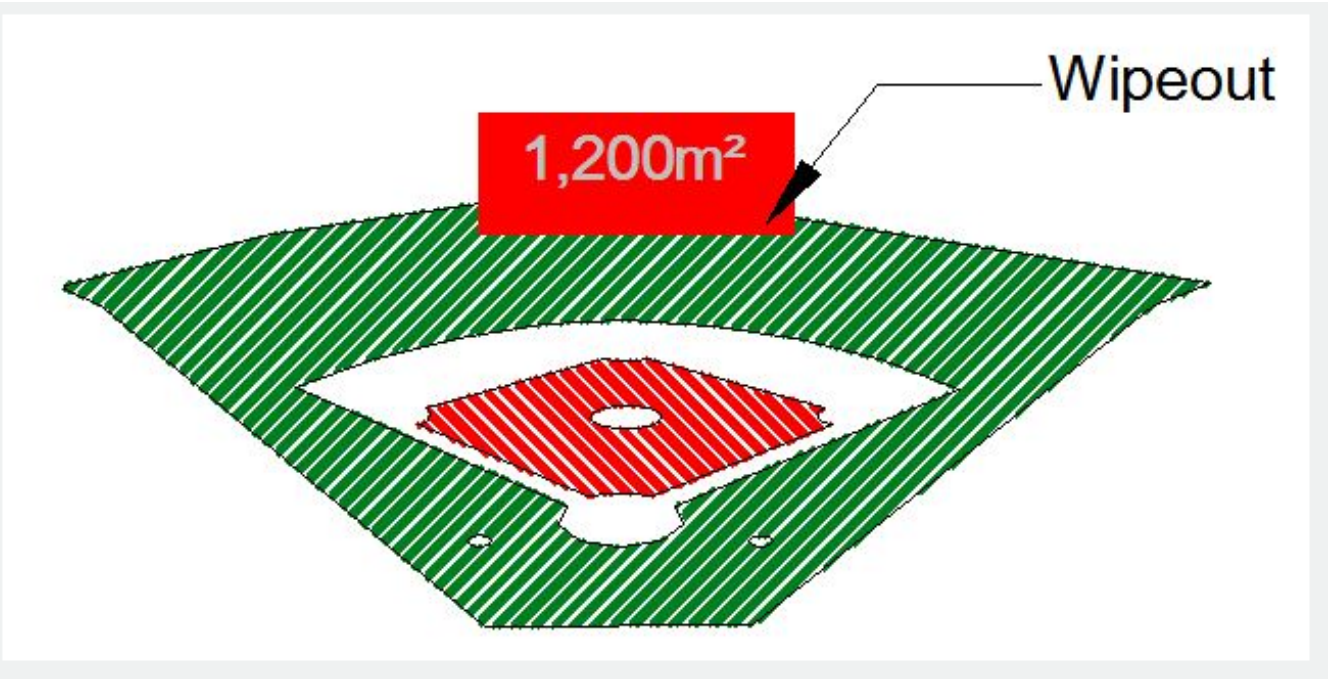
A wipeout object is a polygonal area that mask underlying objects with the current background color. You can use WIPEOUT to mask details or make space for notes .

The wipeout object can be created by specifying a polygonal area with a series of points, or selecting a closed polyline.



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