

3DCORBIT Command — GstarCAD 2027

3045 kbadmin September 25, 2026 [Command Reference](#) 0 5

3DCORBIT Command

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Commands > 3D Command > 3DCORBIT

Function Description:

This command is used to continuously rotate 3D objects.

Before running this command, users can choose to display one or more objects or the entire drawing by selecting specified objects. If selected one of multiple objects before running the 3DCORBIT command, it only displays the selected object.

Users can right-click to display other options in the shortcut menu when this command is active.

Click the cursor in the drawing area and drag it to arbitrary direction, objects are rotated around the dragging direction. After releasing the mouse button, objects keep rotating. The rotating speed is determined by the speed set for the cursor.

Users can change dynamical view direction by clicking and dragging again or right click in the drawing area and select options in the shortcut menu.

Command Access:

Menu: View > Orbit > 3D Continuous Orbit

Ribbon: View > Navigate 2D > Continuous Orbit

Toolbar: Orbit > Continuous Orbit

Command: 3DCORBIT

Alias: /

Shortcut: Start any 3D navigation command, right-click in the drawing area and select Continuous Orbit

Command Prompts:

Press ESC or ENTER to exit, or
right-click to display shortcut-menu.

Related References[?]

- [Commands about 3D Views](#)

Related Tasks[?]

- [To Orbit a 3D Object](#)

Other versions with matching text

[2023](#) · [2024](#) · [2025](#) · [2026](#)

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