

LIGHTSINBLOCKS System Variable — GstarCAD 2027

LIGHTSINBLOCKS System Variable

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Function Description:

The LIGHTSINBLOCKS system variable is used to control whether to use the light contained in block when rendering.

Type	Integer
Saved in	Drawing
Initial value	1
Range	0,1

When this system variable is off, the light in block has no effect on 3D objects rendering in current viewport.

System Variable Value:

- 0:** turn off light in blocks
- 1:** turn on light in blocks

Other versions with matching text

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