

SOLIDEDIT Command — GstarCAD 2027

4077 kbadmin September 25, 2026 [Command Reference](#) 0 3

SOLIDEDIT Command

[GstarCAD 2027](#) · [Command Reference](#)

Commands > S Command > SOLIDEDIT

Function Description:

This command is used to edit faces and edges of 3D solids.

Users can extrude, move, rotate, offset, taper, copy, delete faces, color, and add materials for a specified face by this command. This command can also copy edges and make them colored. Users can also imprint, separate, shell, clean and check the validity for 3D solids.

The mesh objects can not be edited by the SOLIDEDIT command. However, it prompts users to convert the closed mesh object into a 3D solid when selected.

Command Access:

Menu: Modify > Solid Editing

> ...

Ribbon: 3D > Solid Editing > ...

Toolbar: Solid Editing > ...

Command: SOLIDEDIT

Alias: /

Command Prompts:

Enter a solids editing option
[Face/Edge/Body/Undo/eXit] <eXit>:

Related References?

- [Commands about Checking 3D Models](#)
- [Commands about Editing 3D Solids and Surfaces](#)
- [Commands about Modeling Composite Objects](#)

Related Tasks?

- [To Create Composite Objects](#)
- [To Create a 3D Solid Shell](#)

Other versions with matching text

[2023](#) · [2024](#) · [2025](#) · [2026](#)

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