

SPLFRAME System Variable — GstarCAD 2027

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Function Description:

The SPLFRAME system variable is used to control the display of helixes and smoothed mesh objects.

Type	Integer
Saved in	Drawing
Initial value	0
Range	0,1

System Variable Value:

- 0: do not display the control polygon for helixes
Display smoothed mesh object(if mesh objects has smoothed)
Do not display invisible edges for 3D faces or multiple faces meshes
- 1: display the control polygon for helixes
Display the mesh object without smooth(even if mesh objects has smoothed)
Display edges for 3D faces or multiple faces meshes

Other versions with matching text

[2016](#) · [2017](#) · [2018](#) · [2019](#) · [2020](#) · [2021](#) · [2022](#) · [2023](#) · [2024](#) · [2025](#) · [2026](#)

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