

Attach Xdata — GstarCAD 2027

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Attach Xdata

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The XDATA command is used to attach extended object data (xdata) to a selected object.

Select object: Use an object selection method

Input application name: Specify application name

Enter an option [3Real/DIR/DISP/DIST/Hand/Int/LAyer/LOnG/Pos/Real/SCale/STr/eXit] <eXit>:

Options:

Application name: An ASCII string up to 255 bytes long (group code 1000).

3Real: 3 real numbers (group code 1010).

Dir: A 3D World space direction (group code 1013).

Disp: A 3D World space displacement (group code 1012).

Dist: A distance (group code 1041).

Hand: An object handle (group code 1005).

Int: A 16-bit integer (group code 1070).

Layer: A layer name (group code 1003).

Long: A 32-bit signed long integer (group code 1071).

Pos: A 3D World space position (group code 1011).

Real: A real number (group code 1040).

Scale: A scale factor (group code 1042).

Other versions with matching text

[2022](#) · [2023](#) · [2024](#) · [2025](#) · [2026](#)

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