

About Mirroring Objects — GstarCAD 2027

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[GstarCAD 2027](#) · [Command Reference](#)

To Mirror Objects

To produce a symmetrical mirror image, You can flip objects about a specified axis by MIRROR. You can specify two points to identify a temporary mirror line to create mirror image. The original objects can be kept in the drawing or erased.

By default, Mirrored text, attributes and attribute definitions will have the same alignment and justification as before mirrored, they are not flipped. If you set the MIRRTEXT system variable to 1, text will be flipped.

Text created with the TEXT, ATTDEF or MTEXT commands, attribute definitions and variable attributes will be affected by MIRRTEXT. Regardless of MIRRTEXT setting, the text and constant attributes that are part of an inserted block are reversed when the block is mirrored.

Other versions with matching text

[2023](#) · [2024](#) · [2025](#) · [2026](#)

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