

LIGHTSINBLOCKS System Variable

[GstarCAD 2027](#) · [Command Reference](#)

Function Description:

The LIGHTSINBLOCKS system variable is used to control whether to use the light contained in block when rendering.

Type	Integer
Saved in	Drawing
Initial value	1
Range	0,1

When this system variable is off, the light in block has no effect on 3D objects rendering in current viewport.

System Variable Value:

- 0:** turn off light in blocks
- 1:** turn on light in blocks

Other versions with matching text

Online URL: <https://www.kb2.gstarcad.com.my/article.php?id=5667>