

Modify Objects — GstarCAD 2027

5739 kbadmin September 26, 2026 [Command Reference](#) 0 7

Modify Objects

[GstarCAD 2027](#) · [Command Reference](#)

The size, shape, and location of objects can also be modified without any problems.

[Delete Objects](#)

You can erase objects from a drawing.

[Move or Rotate Objects](#)

Objects can be moved to a different location or rotated to a new orientation.

[Copy, Offset or Mirror Objects](#)

You can create duplicates of objects that are same as or similar to the selected object.

[Fillet, Chamfer, Break or Join Objects](#)

Objects can be modified so they meet in rounded or flattened corners and you can create or close gaps in objects.

[Use Grips to Edit Objects](#)

Grips can be dragged to edit objects directly and quickly and they are small squares, displayed at strategic points on selected objects.

[Disassociate Compound Objects](#)

Compound objects like a polyline, a dimension, a hatch or a block reference, can be returned to individual elements by EXPLODE command.

[Modify Polylines](#)

The shape of a polyline can be changed and separate polylines can be joined together.

[Modify Multilines](#)

Multilines is a kind of special object. You can modify it by MLEDIT, but can not modify it by fillet, chamfer and some other function.

Other versions with matching text

[2023](#) · [2024](#) · [2025](#) · [2026](#)

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