

To Mirror Objects — GstarCAD 2027

6263 kbadmin September 26, 2026 [Command Reference](#) 0 10

To Mirror Objects

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To Mirror Objects in 2D

1. Click Modify > Mirror on the main menu.
2. Select the object to mirror.
3. Specify the first point of the mirror line.
4. Specify the second point of the mirror line.
5. Press Enter to retain the source objects, or enter Y to delete them.

To Mirror Objects in 3D

1. Click Modify > 3D Operations > 3D Mirror on the main menu.
2. Select the object to mirror.
3. Specify the first point of the mirror plane.
4. Specify the second point on the mirror plane.
5. Specify the third point on the mirror plane.
6. Press Enter to retain the source objects, or enter Y to delete them.

Other versions with matching text

[2023](#) · [2024](#) · [2025](#) · [2026](#)

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